

COMMON COUNCIL AGENDA
June 10, 2014

A special meeting of the Common Council is scheduled for Tuesday, June 10, 2014 to address one agenda item.

5:45 P.M. Call Meeting to Order
 Salute to the Flag of the United States

AGENDA:

Item #1 – Consideration of a Resolution to authorize the City of Cortland to accept funds from the New York State Office of Parks, Recreation and Historic Preservation in accordance with the provisions of Title 9 of the Environmental Protection Act of 2003, in an amount not to exceed \$500,000, and enter into and execute a project agreement with the State for such financial assistance to the City of Cortland for (Roof repairs and window replacement) and, if appropriate, a conservation easement/preservation/public access covenant to the deed of the assisted property. (Chief Glover)

Item #2 – Consideration of a Resolution to waive the Sound Device Permit for an event to occur on June 14, 2014 at Gators. (Alderman Tom Michales)

Item #3 – Consideration of a Resolution in support of New York State Abandoned Property Neighborhood Relief Act of 2014. (Mack Cook)

Whereas, the City of Cortland is coping with the growing problem of vacant and abandoned residential properties known as “zombie houses”,

Whereas, these zombie houses fall into disrepair and contribute to neighborhood blight;

Whereas, these properties cause a decline in the City’s real estate market and increase the likelihood of crimes such as vandalism and arson, and pose a financial hardship to the City and its taxpayer;

Whereas, these properties represent a clear and present threat to the safety, health, and welfare of the entire community;

Therefore Be it Resolved; that the City of Cortland Common Council, meeting in special session this tenth day June 2014 due to the severity of the problems these properties cause the community hereby supports the adoption and enactment of the New York State Abandoned Property Neighborhood Relief Act of 2014. (A9341, S7350)

Adopted this tenth day of June 2014 in Special Session.

Adjournment